

Setting in Narrative Writing - Extensions

LEVEL UP your coding skills with [Prodigy Learning](#) and their [Coding Credentials](#) program! The agent is an amazing resource in Minecraft that is often under-utilized by students. Consider checking out Prodigy Learning and their coding courses, and revisiting the lesson to use the agent to help with design challenges, such as building an elevator or creating a labyrinth in the museum gardens.



Other Extension Ideas:

- Before entering the MC:EE world, brainstorm the essential elements of narrative text, specifically the setting of a story, making a class anchor chart for reference.
- After the activity is completed, select a couple of student builds to show the whole class – the class would then brainstorm descriptive words that could be used to describe the setting and the things they see.
- Write your own narrative story based on the structure you created at the end of the lesson.
- Choose a completely different biome to create another structure after you have completed a structure in the Setting in Narrative Writing lesson – or you could choose different biomes to build your original structure.