

# Climate Futures: The Forest - Extensions

LEVEL UP your coding skills with [Prodigy Learning](#) and their [Coding Credentials](#) program! The agent is an amazing resource in Minecraft that is often under-utilized by students. Consider checking out Prodigy Learning and their coding courses, and revisiting the lesson to use the agent to help with design challenges, such as building an elevator or creating a labyrinth in the museum gardens.



## Other Extension Ideas:

- Coding – After learning to use the Coding Agent (perhaps using Prodigy Learning’s Certification Program) students can create their own then and now Climate Futures: Deforestation scene by building an original scene and then coding the Agent to overwrite that same area with a futuristic look. Maybe pave over the forest to make a parking lot?
- Students can use the agent to demonstrate the time it takes for tree to regrow after harvesting. They could program the Agent to erase a tree then over time place oak wood demonstrating how fast a tree can be cut but how long it takes to regrow.